

# DevOps for NetOps

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Puppet Labs



# Introduction

~9.5 years - Juniper Networks

- Professional Services
  - Identity and Policy Management
  - Workflow systems
- Security Business Unit
  - Cloud Architect
- Junos Manageability
  - PyEZ (Python micro-framework)
  - Ansible Modules
  - Onbox scripting
  - NetDev Evangelism

~3.5 months - Puppet Labs

- Release Engineering
  - Network Platform Expansion



# Life of a Network Engineer

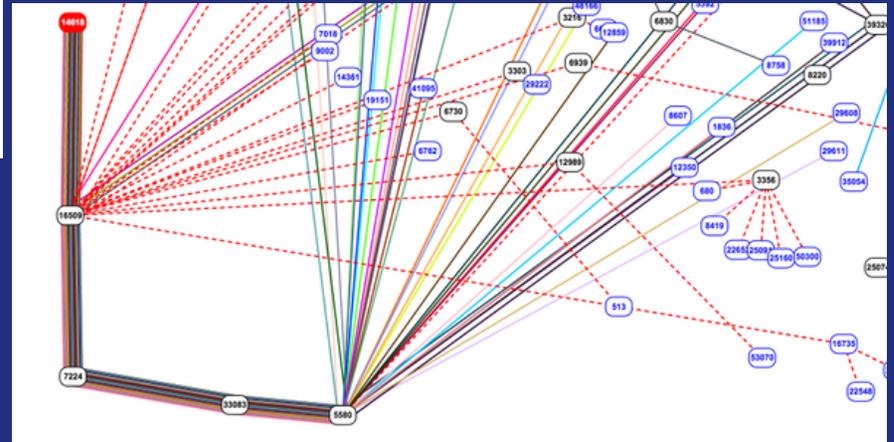
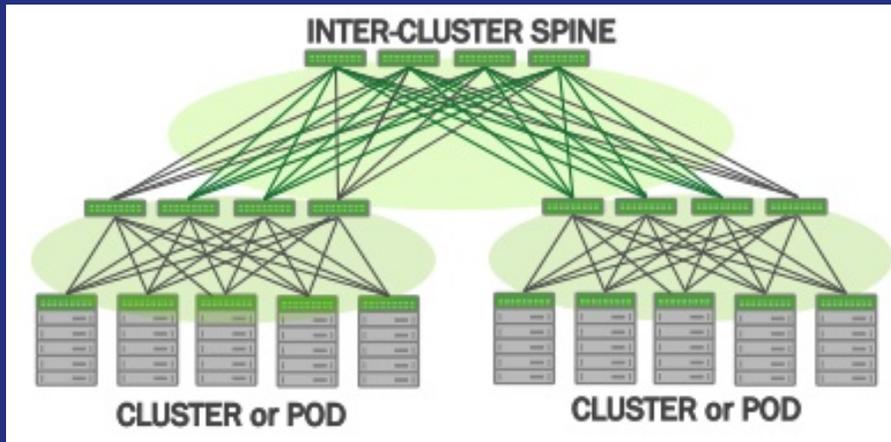
Let's make some generalizations (what could go wrong?)

- Networks are a complex ecosystem inter-connected devices
  - Services are spread over multiple systems
  - Equipment is often heterogeneous
- Require a lot of planning, testing, and validation
- A lot of time is spent fire fighting
- Also a lot of mundane tasks

# How does that differ from Sys Admins?

- Network devices have historically been closed systems with vendor specific CLIs
  - They often differ between the same vendor device types and versions
- Configurations are hundreds if not thousands of lines (per system)
- Configuration != Desired state
  - Often peering with other systems not under our control
- Vendors slow to introduce features, sometimes 18-24 months - upgrade cycle is just as long.
- Network Engineers typically do not have a Sys Admin or programming background

# Inter-tubes? More like spaghetti o.O



# Ad-hoc management is difficult



# What is DevOps

- Collaborative
  - Tear down silos
    - We should all be working towards the same goal and have each other's back
- Systematic
  - Emphasis on the big picture. All the bandwidth and uptime in the world means nothing if the services fail
- Iterative
  - Work towards a series of goals
  - Don't have to boil the ocean - start small and get feedback often
- Automated
  - Build, Test, and Deliver at scale. Eliminate time sucks.
  - Infrastructure as Code

Change?



# State of DevOps

<https://puppetlabs.com/2015-devops-report>

- High-performing IT organizations experience **60 times fewer failures and recover from failure 168 times faster** than their lower-performing peers. They also **deploy 30 times more frequently with 200 times shorter lead times**. Failures are unavoidable, but how quickly you detect and recover from failure can mean the difference between leading the market and struggling to catch up with the competition.
- Burnout can be prevented, and DevOps can help. **Burnout is associated with pathological cultures and unproductive, wasteful work**. The consequences of burnout are huge, both for individuals and for organizations. Organizations can fix the conditions that lead to burnout by fostering a supportive work environment and ensuring work is meaningful, and that **employees understand how their own work ties to strategic objectives**.

# NetEng's "must become programmers"



# You are not the CLI

Industry has rewarded memorizing CLI commands.

Network engineers are well versed in understanding complex problems and distributed systems.

Realize the value you can provide to your organizations - move beyond the CLI



**Matt Oswalt**  
@Mierdin

10 Nov

It is clear to me that networking has a lot of work to do in meeting infrastructure devs where they live



**Matt Oswalt**  
@Mierdin

Follow

The reality is that networking is not that hard, or at least it doesn't have to be. The fact that this is not obvious means we have failed.

6:15 PM - 10 Nov 2015

1 5

# Think like a programmer

- In basic terms, programming is the manipulation of data.
- You already know the core concepts of data types and how to manipulate them, the missing link is language and tools.

IT'S SHOWTIME

BECAUSE I'M GOING TO SAY PLEASE a

TALK TO THE HAND "a is true"

BULLSHIT

TALK TO THE HAND "a is not true"

YOU HAVE NO RESPECT FOR LOGIC

YOU HAVE BEEN TERMINATED



ArnoldC

# Separate the HOW from the WHAT

Regardless of the language you speak, you know what this is.

You know that you can open and close this object and you may also be able to lock and unlock it.



## Hand crafted - artisanal configs



# A tale of two configs

## Cisco

```
hostname nanog
ip domain-name shermdog.com
ip name-server 10.0.0.1
ntp server 10.14.99.10
```

## Juniper

```
system {
  host-name nanog;
  domain-name shermdog.com;
  name-server {
    10.0.0.1;
  }
  ntp {
    server 10.14.99.10;
  }
}
```

# The How from the What

## Cisco

```
hostname nanog
ip domain-name shermdog.com
ip name-server 10.0.0.1
ntp server 10.14.99.10
```

## Juniper

```
system {
  host-name nanog;
  domain-name shermdog.com;
  name-server {
    10.0.0.1;
  }
  ntp {
    server 10.14.99.10;
  }
}
```

# Where's the beef?

Data can come from a variety of sources - YAML, JSON, SQL, etc. Source control it!

---

```
host_name: nanog
domain: shermdog.com
dns: 10.0.0.1
ntp_server: 10.14.99.10
```

# Templates

## Cisco

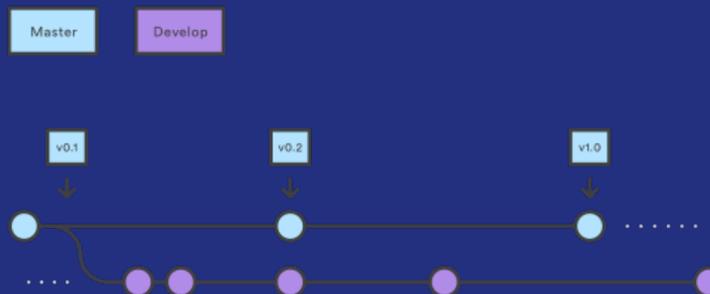
```
hostname {{ host_name }}  
ip domain-name {{ domain }}  
ip name-server {{ dns }}  
ntp server {{ ntp_server }}
```

## Juniper

```
system {  
    host-name {{ host_name }};  
    domain-name {{ domain }};  
    name-server {  
        {{ dns }};  
    }  
    ntp {  
        server {{ ntp_server }};  
    }  
}
```

# Git with the program

- Source control is \*AMAZING\*
- Git is a version control tool. It create a facility to store version history of files and folders (organized as projects). It has mechanism for teamwork and sharing with a foundation around file and history integrity.
- Unlike traditional source control where versions are stored as a set of diffs, Git stores a snapshot of the entire project – much like a file system. This gives users great flexibility to retrieve code throughout the history.



<https://www.atlassian.com/git/tutorials/>

# Stop, Collaborate and Listen.

```
104 - # can't autogen getters and setters because the default_<prop>
105 - # functions are class functions
106 - def deadline
107 -   return :default if @resource[:deadline] == :default &&
108 -     @property_hash[:deadline] ==
109 -     Cisco::AaaServerGroup.default_deadtime
110 -   @property_hash[:deadline]
111 - end
112 -
113 - def deadline=(set_value)
114 -   set_value = Cisco::AaaServerGroup.default_deadtime if
115 -   set_value == :default
116 -   @property_flush[:deadline] = set_value
117 - end
118 -
119 + # can't autogen server_hosts, special array handling
120 + def server_hosts
121 +   return [:default] if @resource[:server_hosts] &&
122 +     @resource[:server_hosts][0] == :default
123 +     @property_hash[:server_hosts] ==
124 +     Cisco::AaaServerGroup.default_servers
125 +     @aaa_group.default_servers
```

 chrisvanheuvell added a note 4 days ago

nit: this return (and others in this file) would be cleaner as:

```
return [:default] if
  @resource[:server_hosts] &&
  @resource[:server_hosts][0] == :default &&
  @property_hash[:server_hosts] == @aaa_group.default_servers
```

Commit Hash	Author	Date	Line	Code Snippet
(PUP-3695) yum provider handling ... fd58fa3	ihoblitt	authored on Nov 24, 2014	69	def self.check_updates(enablerepo, disablerepo, c...
(PUP-4055) Make necessary chang... 657ba78	whopper	authored on Sep 29	70	args = [command(:cmd), 'check-update']
(PUP-1362) (PUP-1775) map yumhe... f8853df	ihoblitt	authored on Nov 24, 2014	71	args.concat(enablerepo.map {  repo  ["--enabler
(PUP-3695) yum provider handling ... fd58fa3	ihoblitt	authored on Nov 24, 2014	72	args.concat(disablerepo.map {  repo  ["--disabl
(PUP-1060) Respect yum enable an... 6dc8a0e	adrienthebo	authored on Apr 21, 2014	73	args.concat(disableexcludes.map {  repo  ["--di
(PUP-1362) (PUP-1775) Use yum c... 181d1de	adrienthebo	authored on May 16, 2014	74	
(PUP-1362) (PUP-1775) Use yum c... 181d1de	adrienthebo	authored on May 16, 2014	75	output = Puppet::Util::Execution.execute(args, :failonfail => false, :combine => f
(PUP-1362) (PUP-1775) Use yum c... 181d1de	adrienthebo	authored on May 16, 2014	76	
(PUP-1362) (PUP-1775) Use yum c... 181d1de	adrienthebo	authored on May 16, 2014	77	updates = {}
(PUP-1362) (PUP-1775) Use yum c... 181d1de	adrienthebo	authored on May 16, 2014	78	if output.exitstatus == 100
(PUP-1362) (PUP-1775) Use yum c... 181d1de	adrienthebo	authored on May 16, 2014	79	updates = parse_updates(output)
(PUP-1362) (PUP-1775) Use yum c... 181d1de	adrienthebo	authored on May 16, 2014	80	elsif output.exitstatus == 0
(PUP-4055) Make necessary chang... 657ba78	whopper	authored on Sep 29	81	self.debug "#{command(:cmd)} check-update exited with 0; no package updates avail
(PUP-1362) (PUP-1775) Use yum c... 181d1de	adrienthebo	authored on May 16, 2014	82	else
(PUP-4055) Make necessary chang... 657ba78	whopper	authored on Sep 29	83	self.warn "Could not check for updates, '#{command(:cmd)} check-update' exited w
(PUP-1362) (PUP-1775) Use yum c... 181d1de	adrienthebo	authored on May 16, 2014	84	end
(PUP-1362) (PUP-1775) Use yum c... 181d1de	adrienthebo	authored on May 16, 2014	85	updates
(PUP-1362) (PUP-1775) Use yum c... 181d1de	adrienthebo	authored on May 16, 2014	86	end

Code Pull requests 3

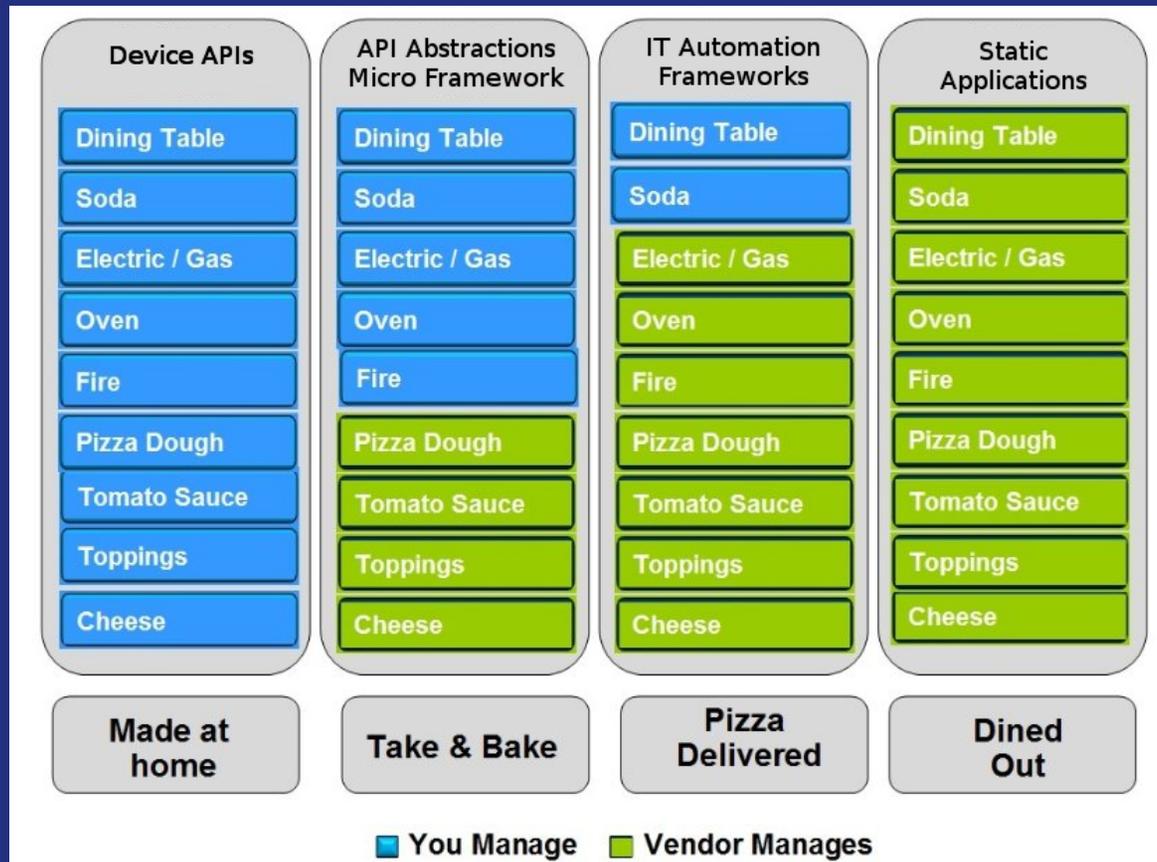
Branch: master

Switch branches/tags

Find a tag...

Branches	Tags
0.4.1	
0.4.0	
0.3.19	
0.3.18	

# Network Automation as Pizza



# Rise of the API

Vendors are opening up their platforms with a variety of API's and abstraction layers (highlights in no particular order)

- Cisco
  - NX-API, onePK
  - Python API
- Juniper
  - Python PyEZ
  - JET
- Arista
  - eAPI Python Library

# IT Automation Frameworks

Ruby	Python
<ul style="list-style-type: none"><li>• Agent Based (some agentless support)</li><li>• Puppet DSL</li><li>• Network Devices - Officially Supported</li><li>• Large community</li><li>• Mature commercial offering</li></ul> 	<ul style="list-style-type: none"><li>• Agentless</li><li>• YAML + Jinja2 Filters</li><li>• Network Devices - Vendor/Community Supported</li><li>• Growing community</li><li>• Basic commercial offering</li></ul> 
<ul style="list-style-type: none"><li>• Agent Based</li><li>• Ruby DSL</li><li>• Network Devices - Officially Supported</li><li>• Large community</li><li>• Mature commercial offering</li></ul> 	<ul style="list-style-type: none"><li>• Agent Based (some agentless support)</li><li>• YAML / Jinja</li><li>• Minimal Network</li><li>• Small community</li><li>• Basic commercial offering</li></ul> 

# GNS3

evpn-cumulus-juniper-cisco-arista.gns3

172.16.152.0/24 VLAN 152

SW1

bridge.152 172.16.152.251/24

swp2 ge-0/0/0

802.10 trunk

ge-0/0/0

PE-R1

lo0 192.168.0.1

ge-0/0/1

10.0.XY.0/24

g0/0/0/1

lo0 192.168.0.2

P-R2

g0/0/0/0

g0/0/0/1

lo0 192.168.0.3

P-R3

PE-R4

lo0 192.168.0.4

ge-0/0/1

802.10 trunk

ge-0/0/0

e1

SW2

vlan152 172.16.152.252/24

172.16.152.0/24 VLAN 152

Topology Summary

- SW1
  - swp2 <-> ge-0/0/0 PE-R1
- PE-R1
  - ge-0/0/0 <-> swp2 SW1
  - ge-0/0/1 <-> g0/0/0/1 P-R2
- P-R2
  - g0/0/0/0 <-> g0/0/0/0 P-R3
  - g0/0/0/1 <-> ge-0/0/1 PE-R1
- P-R3
  - g0/0/0/0 <-> g0/0/0/0 P-R2
  - g0/0/0/1 <-> ge-0/0/1 PE-R4
- SW2
  - e1 <-> ge-0/0/0 PE-R4
- PE-R4
  - ge-0/0/0 <-> e1 SW2
  - ge-0/0/1 <-> g0/0/0/1 P-R3

Console

```
}  
},  
"type": "topology",  
"version": "1.4.0beta2"  
}  
=> version  
GNS3 version is 1.4.0beta2 (compiled)  
GNS3 Converter version is 1.2.3  
Python version is 3.5.0 (64-bit) with utf-8 encoding  
Qt version is 5.5.0  
PyQt version is 5.5  
SIP version is 4.16.9  
=>
```

Jungle Newsfeed

GNS3 Jungle

**THE ONLY RESOURCE YOU NEED**  
The Jungle has everything you will ever need for GNS3. Come check it out now.

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# The Unicorns

Google

 Microsoft



# **Cross-Vendor Standards and the Future of Network Automation**

# NETCONF

## NETCONF - IETF network management standard

- XML based encoding
  - Vendor specific data models and implementation
- Configuration RPCs
  - get-config, edit-config, copy-config, delete-config, lock, unlock
- Operational state RPCs
  - Generally map to CLI “show” commands
- Transport: SSH, HTTPS, TLS, BEEP

# YANG

## YANG - IETF Data Modeling Language for Netconf

- Human-readable representation of data
- Hierarchical data node representation
- Built-in data types
- Constraints can be placed on the data
- Extensible

Data is still vendor (or group) specific

**WHERE TO BEGIN?**

**HOW CAN I HELP?**

**THANK YOU!**

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